

Playing Advantage



For Advantage games GC Handicap Cards are completed like these examples:

| Opponent | | Game | | | Index | |
|--|----------|------|-----|-------|-------|------|
| Date | Name | Hc | H/L | Score | +/- | New |
| Index brought forward from previous card: | | | | | | 1900 |
| 01-Apr | Player B | 7 | 8/8 | 5/6 | +10 | 1910 |
| 01-May | Player C | 0 | 3/6 | 7/9 T | -10 | 1900 |

In 'H/L' column enter **card owner's scoring fraction**

Always ring the winner's **scoring fraction** for Advantage Play

In 'Score' column enter **opponent's scoring fraction**, followed by 'T' if game was truncated by time

Scoring fraction:

Number of hoops run / Player's target score